

Chapter 4. Problems

"All programming problems should include design pseudo code either as a separate design document on embedded comments in the code."

1S. Identify four possible causes that would redirect the processor from executing the next instruction located at (PC+2).

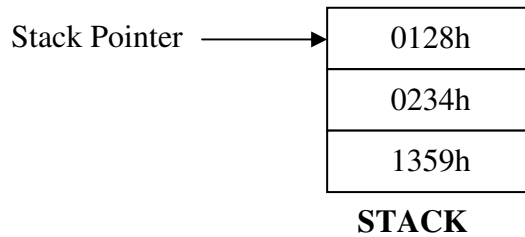
Solution

Go to, Branch, Call, Interrupt, Exception, Reset, Timer ...

1U. Identify four instructions that upon execution will result in code located at PC+4 to be executed.

Solution

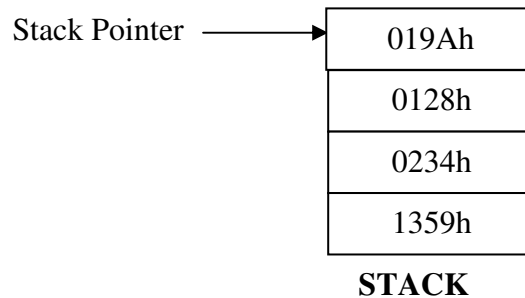
2S. The following diagram shows the current state of the stack.



Show the content of the stack, the content of STKPTR register and TOS registers (TOSU, TOSH, and TOSL) after the execution of following instruction:

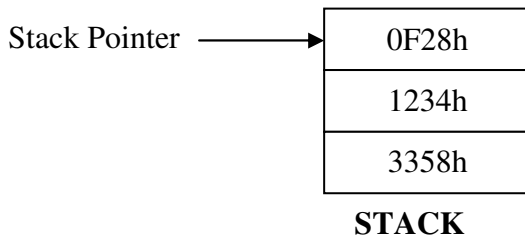
<u>Address</u>	<u>Content</u>
0x0198	PUSH

Solution



STKPTR ← 04 ; Stack starts at 1 and each push adds one. (00-00100)
TOSU ← 00 ; PC+2 is pushed on the stack.
TOSH ← 01
TOSL ← 9A

2U. The following diagram shows the current state of the stack.



Show the content of the stack, the content of STKPTR register and TOS registers (TOSU, TOSH, and TOSL) after the execution of following instruction:

<u>Address</u>	<u>Content</u>
0x0284	POP

Solution

3S. Assuming “INT1” is set to high priority and “INT2” is set to Low priority, show the first instruction executed after each of “Power on Reset”, “INT1” and “INT2” for the following code segment.

```

org          0x000
CLRF        PORTA      ; Initialize PORTA
CLRF        PORTB      ; Initialize PORTB
BRA         Next_Step
MOVLW      0x7F        ; Set all A/D Converter Pins as
MOVWF      ADCON1     ; digital I/O pins
MOVLW      0x00        ; Value used to initialize data direction
MOVWF      TRISB      ; Set Port B RB<7:0> as outputs
MOVLW      0x01        ; Value used to initialize data direction
MOVWF      TRISA      ; Set Port A Pin 0 RA<0> as input
MOVLW      0x00        ; W = 0
MOVWF      COUNT      ; COUNT = WREG
MOVWF      LASTIN     ; LASTIN = WREG
BRA         Great_Step
NOP
NOP
NOP
NOP
BRA         Another_Step

```

Solution

<u>Location</u>	<u>Program/Code</u>
	org 0x000
00 (reset)	CLRF PORTA ; Initialize PORTA
02	CLRF PORTB ; Initialize PORTB
04	BRA Next_Step
06	MOVLW 0x7F ; Set all A/D Converter Pins as
08 (Int1)	MOVWF ADCON1 ; digital I/O pins
0A	MOVLW 0x00 ; Value used to initialize data direction
0C	MOVWF TRISB ; Set Port B RB<7:0> as outputs
0E	MOVLW 0x01 ; Value used to initialize data direction
10	MOVWF TRISA ; Set Port A Pin 0 RA<0> as input
12	MOVLW 0x00 ; W = 0
14	MOVWF COUNT ; COUNT = WREG
16	MOVWF LASTIN ; LASTIN = WREG
18 (Int2)	BRA Great_Step

```

1A      NOP
1C      NOP
1E      NOP
20      NOP
22      BRA      Another_Step

```

3U. Assuming "INT0" is enabled and "INT1" is set to Low priority, show the first instruction executed after each simultaneous occurrence of "INT 0" and "INT1" in the following code segment.

```

                org      0x000
                Goto     Init

                org      0x8
                BRA      Int_first

                org      0x18
                GOTO     Int_2nd

Int_first:     CLRF      PORTA      ; Initialize PORTA
                ...

Int_2nd:      CLRF      PORTB      ; Initialize PORTB
                ....

Init:         MOVLW     0x7F        ; Set all A/D Converter Pins as
                MOVWF   ADCON1     ; digital I/O pins
                MOVLW   0x00        ; Value used to initialize data direction

```

Solution

4S. For the following code show the top of stack content and PC value before and after the execution of CALL and RETURN instruction.

Address	Content
0x0102	CALL Delay MOVFF 0x80, 0x91
0x298 Delay:	CLRF 0x81
Loop:	NOP NOP NOP INCF 0x81 BNC Loop RETURN

Solution

Address	Content
0x0102	CALL Delay MOVFF 0x80, 0x91
0x298 Delay:	CLRF 0x81
0x29A Loop:	NOP
0x29C	NOP
0x29E	NOP
0x2A0	INCF 0x81
0x2A2	BNC Loop
0x2A4	RETURN

	Before Call	After Call	Before Return	After Return
PC	0x102	0x298	0x2A4	0x106
TOS	?	0x106	0x106	?

4U. For the following code show the top of stack content and PC value before and after the execution of CALL and RETURN instruction.

Address	Content
0x0AC2	CALL Delay MOVFF 0x80, 0x91
0x0B12	Delay: CLRF 0x81 Loop: MOVWF 0x92 INCF 0x81 BNC Loop RETURN

Solution

5S. Write a PICmicro assembly code that configures INT1 such that upon an interrupt event, value of PORTB register is set to 0xA.

Show both the address and the instruction for your program.

Solution

```

org 0x00
BRA      StartL

org 0x08
BRA      HighPrio

HighPrio:
MOVLW   0xA
MOVWF   PORTB
BCF     INTCON3, INT1IF ; Clear Interrupt 1 Flag
RETFIE

StartL:
CLRF    PORTB ; Initialize PORTB
MOVLW   0x7F
MOVWF   ADCON1 ; Set I/O pin to Digital
MOVLW   0x00
MOVWF   TRISB ; Set I/O pin to Output
BSF     INTCON, PEIE ; Enable Peripheral Interrupt
BSF     INTCON3, INT1IE ; Enable Interrupt 1
BSF     INTCON3, INT1IP ; Set Interrupt 1 flag to high priority
BSF     RCON, IPEN ; enable priority levels on interrupts
BCF     INTCON3, INT1IF ; clear flag
BSF     INTCON, GIE ; Enable Interrupts Globally

EventL:
BRA     EventL

```

5U. Write a PICmicro assembly code that configures INT2 such that upon an interrupt event, value of PORTA register is set to 0xB. "Include both the address and the instruction in your solution".

Solution

6S. Write a PICmicro code that uses the Timer1 to implement a clock that calculates second, minute and hour of the day.

Solution

```
-----  
; Clock Implementations using Timer1:  
; Hour in Register 0x80  
; Min in Register 081  
; Sec in Register 082  
-----  
#include p18f1220.inc  
  
Hour      equ 0x80  
Min       equ 0x81  
Sec       equ 0x82  
  
          org 0x00  
          BRA      StartL  
  
          org 0x08  
          BRA      HighPrioL  
  
          org 0x20  
          ; High Priority Interrup Handling code  
  
HighPrioL:  
          BTFSS    PIR1, TMR1IF ; Check for Timer 1 Interrupt Flag  
          BRA      DoneHint  
  
Tmr1L:  
          INCF     Sec  
          MOVLW   60  
          CPFSLT  Sec  
          BRA      AddMinL  
          BRA      DoneHint  
  
AddMinL:  
          CLRF    Sec  
          INCF    Min  
          MOVLW   60  
          CPFSLT  Min  
          BRA      AddHourL  
          BRA      DoneHint  
  
AddHourL:  
          CLRF    Min  
          INCF    Hour  
          MOVLW   24  
          CPFSLT  Hour  
          CLRF    Hour  
          BRA      DoneHint  
  
DoneHint:  
          MOVLW   0xE1          ; reset timer starting value  
          MOWF    TMR1H  
          MOVLW   0x7B  
          MOWF    TMR1L  
          BCF     PIR1, TMR1IF ; Clear Interrupt 1 Flag
```

RETFIE

```
StartL: ; Initialization code after reset
        CLRF    Hour
        CLRF    Min
        CLRF    Sec          BSF    INTCON, PEIE ;
        ; Set TMR1L & TMR1H to 0x1E84 → (0xFFFF – 0xE17B)*(4*32 uSec)= 1 Sec.
        MOVLW  0xE1
        MOWF   TMR1H
        MOVLW  0x7B
        MOWF   TMR1L
        MOVLW  0xC9
        MOVWF  T1CON          ; enable timer 1, internal clock "1100 1001"
        BSF   PIE1,TMR1IE    ; Enable Timer 1 Interrupt
        BSF   IPR1,TMR1IP    ; Set Timer 1 flag to high priority
        BCF   PIR1,TMR1IF    ; clear flag
        BSF   INTCON,GIE     ; Enable Interrupts Globally

EventL:  BRA  EventL
```

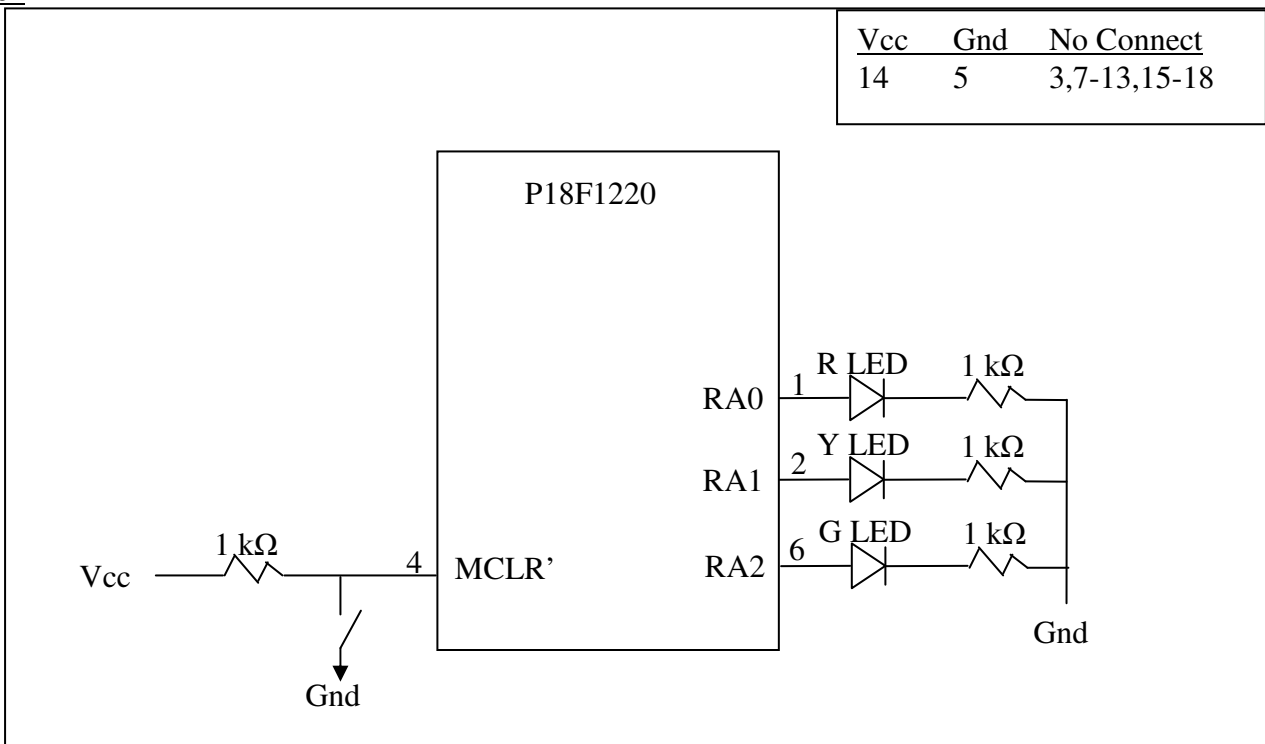
6U. Write a PICmicro code that uses the Timer2 to implement a Stop watch that counts number of seconds from initiation. The stop watch start counting when port A bit 0 is low and resets when port A bit 0 is high.

Solution

7S. Write a PICmicro code that uses the Timer function (not delay loops) to turn on a red LED after 10 milliseconds, a yellow LED after 50 milliseconds and a green LED after 120 milliseconds of Power on Reset (POR).

Show both your code and schematic to implement the functionality described.

Solution



```

;-----
; INT0 (pin #8) will be the counter reset.
; RA0 – RA3 will be the output of the counter.
;-----
#include p18f1220.inc

STATE equ          0x80

org              0x00          ; Reset
GOTO            Start

org              0x08          ; High Priority Interrupt
GOTO            HPI

org              0x18          ; Low Priority Interrupt
GOTO            LPI

org              0x20          ; start of program

Start:  CLRF        STATE          ; initialize STATE

; Set PortA <3:0> to digital output
MOVLW          0x7F
MOVWF          ADCON1
MOVLW          0xF0
MOVWF          TRISA
CLRF           PORTA

; set internal Oscillator to 500 kHz → Tosc = 2 usec.
BCF            OSCCON, IRCF2
BSF            OSCCON, IRCF1
BSF            OSCCON, IRCF0

MOVLW          0x08
MOVWF          T0CON          ; TMR0 off, 16-bit, no pre-scaler → each tick = 4*2 = 8 usec.

MOVLW          0xF0
IORWF          INTCON          ; Set GIE, PEIR, TMR0IE, INTOIE
BCF            INTCON2, TMR0IP ; set to low prio.

; set the TMR0 to Interrupt in 10 msec.
MOVLW          0xFB
MOVWF          TMR0H
MOVLW          0x1E
MOVWF          TMR0L

BSF            T0CON, TMR0ON    ; Turn on timer

Loop:  BRA        Loop          ; wait loop

;High Prio. Int. but we are not using
HPI:  CLRF        STEP
      CLRF        PORTA
      BCF        INTCON, INTOIF
      RETFIE

; TIMER 0 Interrupt is the only low prio. Interrupt
LPI:  MOVLW        0
      CPFSEQ       STATE

```

```

        BRA          STATE1
STATE0: ; STATE0 turns red light on after 10 mec.
        INCF        STATE
        BSF         PORTA,0      ; turn red on.
        ; set the TMR0 for next Interrupt in 40 msec.
        MOVLW      0xEC         ; reset timer
        MOVWF      TMR0H
        MOVLW      0x78
        MOVWF      TMR0L
        BRA        LPI_Done

STATE1:
        MOVLW      1
        CPFSEQ     STATE
        BRA        STATE2
        INCF      STATE
        BSF         PORTA,1      ; turn yellow on.
        ; set the TMR0 for next Interrupt in 70 msec.
        MOVLW      0xDD         ; reset timer
        MOVWF      TMR0H
        MOVLW      0xD2
        MOVWF      TMR0L
        BRA        LPI_Done

STATE2:
        CLRF      STATE
        BSF         PORTA,2      ; turn green
        BCF         T0CON,TMR0ON

LPI_Done:
        BCF         INTCON, TMR0IF
        RETFIE

```

7U. Write a PICmicro code that uses the Timer function (not delay loops) to turn on an LED on for 30 second and off for 40 seconds continuously after Int 0 occurs. Show both your code and schematic to implement the functionality described.

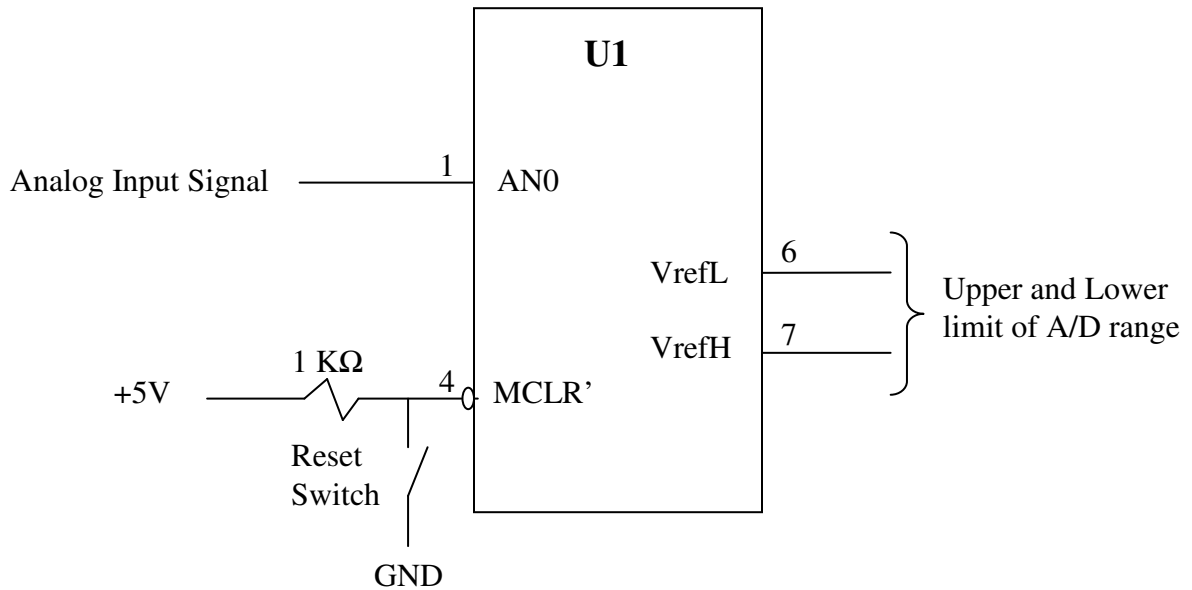
Solution

8S. How many pins are required for A/D conversion. Show a typical circuit diagram for a single A/D converter.

Solution

Maximum of 3 pins are need - One for analog input. If you want to have input range different from 0 to 5V then you need additional two pins for the reference high (V_{refH}) and reference low (V_{refL}).

U#.	Description	+5V	Ground	No Connect
U1	PIC 18F1220	14	5	2,3,8-13, 15-18



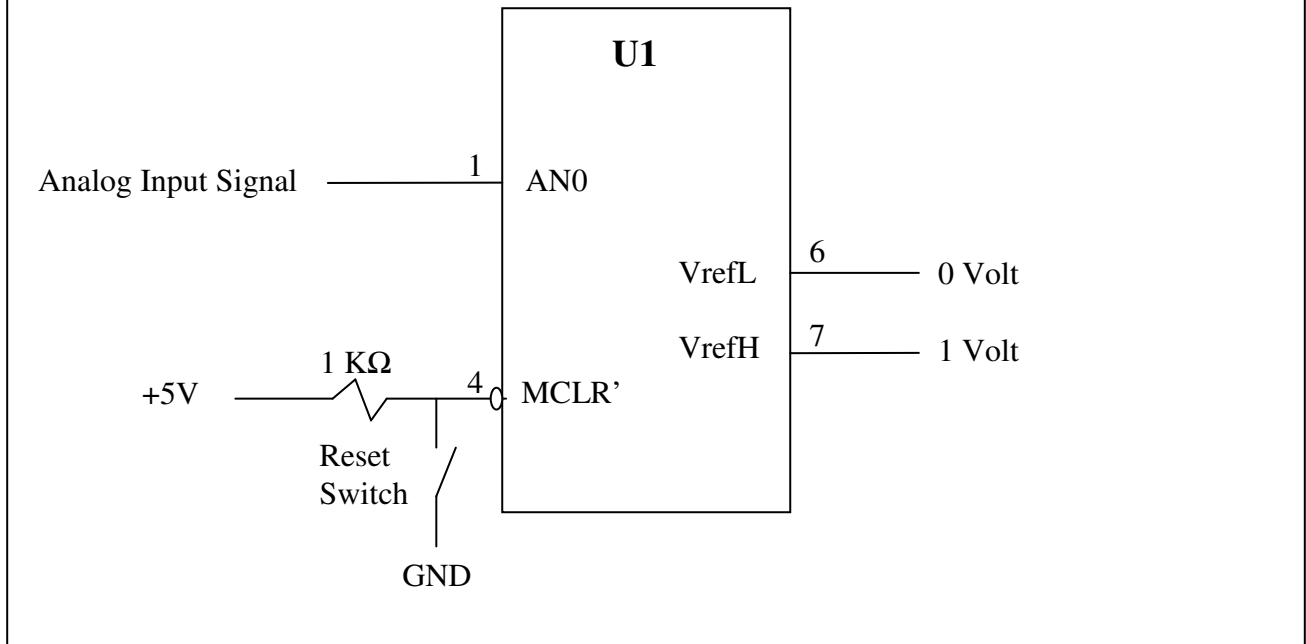
8U. Draw the circuit diagram using PICmicro that would allow for the highest resolution for measuring the input voltage ranging from 2 to 4 volts.

Solution

9S. Configure the A/D module so that it will accept 0 to 1 volt analog input and converts it to an 8 bit digital value that is stored in Wreg. Where 0 volt is represented by 0x00 digital value and 1 volt is represented by 0xFF digital value. The range from 0 to 1 volt is divided into 255 equal segments. Show the solution's circuit diagram and assembly code.

Solution

U#.	Description	+5V	Ground	No Connect
U1	PIC 18F1220	14	5	2,3,8-13,15,16.



```

#include p18f1220.inc                ; Constants/definitions for PICmicro
org 0x00
CLRF    PORTA                       ; Initialize PORTA
CLRF    PORTB                       ; Initialize PORTB

; INITIALIZATION
; 1) Use VrefH & VrefL, Select analog input to AN0 (Pin 1), Disable A/D initially
MOVLW   0xC0                        ; "11 0 000 0 0"
MOVWF   ADCON0
; 2) Configure AN0 as an analog input
BCF     ADCON1, PCFG0                ; Analog
BSF     TRISA,0                      ; Input
; 3) Set A/D conversion clock (Fosc/8), acquisition time (2TAD),
      Digital value is left justified 8-bit results in register ADRESH
MOVLW   0x09                        ; "0 0 001 001"
MOWF   ADCON2
; 4) enable A/D module
BSF     ADCON0,ADON

WAITL:  BTFSC   ADCON0,NOT_DONE       ; Wait for A/D module to complete conversion
        BRA    WAITL

        BSF     ADCON0,GO             ; Start the A/D conversion

READL:  BTFSC   ADCON0,NOT_DONE       ; Wait for A/D module to complete conversion
        BRA    READL

; The value in ADRESH is the highest 8-bit digital value of input analog signal
MOVF    ADRESH,0

```

BSF
BRA

ADCON0,GO
READL

; Start the Next A/D conversion

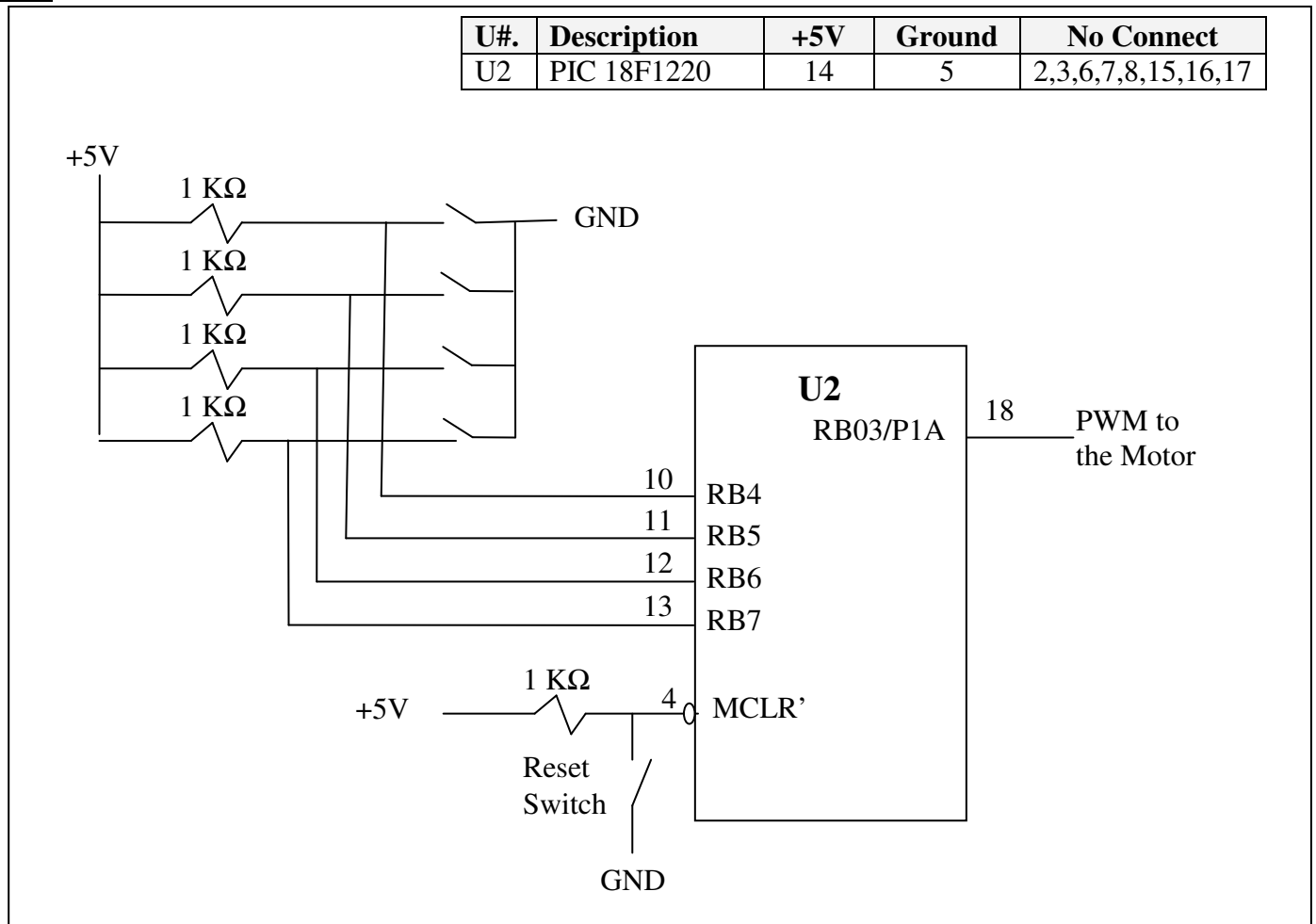
- : This method polls the status bit in order to determine when the A/D data is ready to be read.
- ; Another way is to use the A/D interrupt in order to know when the A/D data is read to be read.

9U. Configure the A/D module so that it will accept 0 to 5 volt analog input and converts it to an 4-bit digital value that is stored in Wreg. Where 0 volt is represented by 0x00 digital value and 5 volt is represented by 0xF digital value. Show the solution's circuit diagram and assembly code.

Solution

10S. Design a system that accept a digital value from 0 to 10 and sets the speed of motor from 0 to maximum speed accordingly. The system is required to use the PICmicro's PWM module. Show the solution's circuit diagram and assembly code.

Solution



```
#include P18F1220.inc
```

```
CURRENT equ 0x80  
NEW equ 0x81
```

```
CLRF PORTA ; Initialize PORTA  
CLRF PORTB ; Initialize PORTB
```

```

; 1) Set all portB to input
MOVLW 0xFF
MOVWF TRISB

; PWM Initialization using TOSC = 32 us, PWM on P1A (pin 18)
; 2) PWMperiod = (PR2 + 1) * 4 * TOSC * (TMR2 Prescale)
;           = (99 + 1) * 4 * 32 us * 4 = 51 msec
MOVLW .99
MOVWF PR2

; 3) Set PWM Mode
MOVLW 0x00C ; "0000 1100"
MOVWF CCP1CON ; PWM output on P1A (Pin 18)

; 4) PWMdutyCycle = (CCPR1L:CCP1CON<5:4>)*TOSC*(TMR2 Pre-scale)
;           = (CCPR1L:11)* 32 * 4 usec. where CCPR1L control high value.
CLRF CCPR1L ; Set the duty cycle to 0 for 0% power
; Set to (51 ms/(4*32)=398) >>2 or 0x63 or 99 for 100% power

; 5) Clear and Configure Timer 2 (PWM requires Timer 2)
CLRF TMR2 ; Timer 2 Register
MOVLW 0x05 ; Enable timer and set pre-scale to 4
MOVWF T2CON
BCF PIR1, TMR2IF ; Clear Timer 2 flag

; 6) Set Pin 18 as output after timer 2 overflows once
WAITL: BTFSS PIR1, TMR2IF
BRA WAITL
BCF TRISB, 3 ; Set P1A/RB3/CCP1 as an output pin

CLRF CURRENT
MAINL: ; waiting in a loop
SWAPF PORTB, 0
ANDLW 0x0F
XORWF CURRENT, 0
BZ MAINL ; wait until switches are set to new value
MOVWF CURRENT
MOVLW 10
MULWF CURRENT
MOVFF PRODL, CCPR1L ; update the PWM Duty Cycle
BRA MainL

```

10U. Design a system that accept a digital value (0 to 255) from port A and sets the speed of motor from 0 (Stopped) to 255 (maximum speed). The system is required to use the PICmicro's PWM module. Show the solution's circuit diagram and assembly code.

Solution